

Richmond Metropolitan Aquatics League

Officials Training

www.swimrmal.org rmalswim@gmail.com Stroke & Turn



Agenda

The Mission

The philosophy of officiating swimming

The How, Jurisdictions and the DQ Slip

Terminology – speak the same language

Technical Rules

IM and Relays



Mission "Why we do it"

- Establish and ensure a fun, fair environment where all swimmers can flourish
- Contribute to our children's development
- Help the coaches help the swimmers
- Contribute to the sport's development
- You meet some really nice people along the way
- We need your help



The philosophy of officiating swimming

- 1. The swimmer ALWAYS gets the benefit of the doubt.
 - (Penalty of "disqualification" is one of the most severe of any sport)
- 2. Everything is grounded in the rules. The rules determine what is allowed and what is not. "Ugly but legal" Officials are NOT coaches
- 3. Observe, do not inspect or scrutinize
- 4. Call what you see, and see what you call.
- Observation should be fair, impartial, and consistent for all rules and all swimmers (all lanes/all heats/all ages/all skill levels)
- 6. Do not make calls which may have been unduly influenced by "other" pressures such as:
 - a) A string of similar calls, Pressure to "make a call", A situation from another swimmer



Richmond Metropolitan **Aquatics** League

The philosophy of officiating swimming

- Be willing to learn
- 2. Self evaluate to improve your craft
 - Review the stroke briefing before each meet
 - Reflect on your performance after the meet
 - Ask questions
- 3. Working builds confidence
 - a) Officials need practice just as competitors do
- Maintain a positive attitude at all times
 - a) Enjoy what you do / Have Fun / Smile!

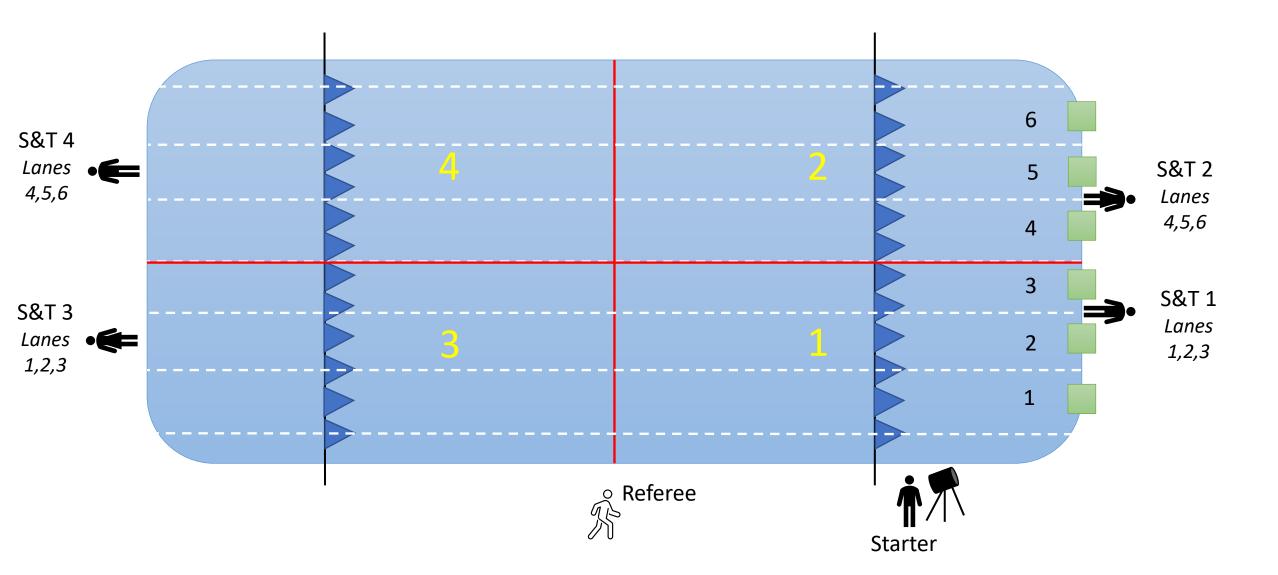


The how of officiating swimming

- 1. Step up immediately to the edge of the pool after the start if at the start end -- Be behind the blocks prior to the start
- 2. Be at the edge -- You will get wet!
- 3. Watch empty lanes to ensure equity from heat to heat
- 4. If the hand is not raised, then there is no call.
 - Prompt, confident, and decisive. Reflexive in nature.
 - Not enthusiastically or unsure
 - Raise your hand high and hold ~ 3-5 secs
 - A raised hand does not have to be a call
- 5. If there is doubt about what you saw, raise your hand.

Jurisdiction and Official Placement on the Deck

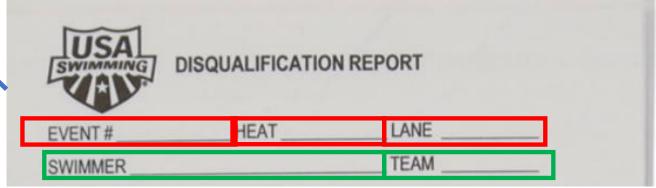




The DQ Slip



UTTERFLY START SWIM ONLY SEPNATING (1A) BREAST (1B) RMS: NON-SIMULTAREGOS (1) OUCH: ONE HAND (1J) NOT SEPARATED (NON-SIMULTANEOUS (1L) NO TOU OT TOWARD THE BREAST OF WALL (1M) EAD DID NOT BREAK SURFACE BY 15m (1N) THER (1T): ACKSTROKE O TOUCH AT TURN: DELAY INITIATING ARM PULL (2S) DELAY INITIATING ARM PULL (2S) LULTIPLE STROKES (2U) EAD DID NOT BREAK SURFACE BY 15m (2N)	TEAMFINISH SCISSORS (10) 11h) ICH (1K) RE-SUBMERGED (1R) TURNFINISH
UTTERFLY START SWIM ONLY SEPNATING (1A) BREAST (1B) RMS: NON-SIMULTAREGOS (1) OUCH: ONE HAND (1J) NOT SEPARATED (NON-SIMULTANEOUS (1L) NO TOU OT TOWARD THE BREAST OF WALL (1M) EAD DID NOT BREAK SURFACE BY 15m (1N) THER (1T): ACKSTROKE O TOUCH AT TURN: DELAY INITIATING ARM PULL (2S) DELAY INITIATING ARM PULL (2S) LULTIPLE STROKES (2U) EAD DID NOT BREAK SURFACE BY 15m (2N)	TURN FINISH SCISSORS (1c) 1H) CH (1k) RE-SUBMERGED (1R) TURN FINISH
OUCH: ONE HAND (1.1) NOT SEPARATED (NON-SIMULTANEOUS (1.) NO TOU OT TOWARD THE BREAST OFF WALL (1M) EAD DID NOT BREAK SURFACE BY 15m (1N) THERE (1T): ACKSTROKE START SWIM OTOUCH AT TURN (2) # AST VERTICAL AT TURN: DELAY INITIATING ARM PULL (2S) DULTIPLE STROKES (2U) EAD DID NOT BREAK SURFACE BY 15m (2N) EAD DID NOT BREAK SURFACE BY 15m (2N)	1H) Cir (1K) RE-SUBMERGED (1R) TURN FINISH
OUCH: ONE HAND (1.1) NOT SEPARATED (NON-SIMULTANEOUS (1.) NO TOU OT TOWARD THE BREAST OFF WALL (1M) EAD DID NOT BREAK SURFACE BY 15m (1N) THERE (1T): ACKSTROKE START SWIM OTOUCH AT TURN (2) # AST VERTICAL AT TURN: DELAY INITIATING ARM PULL (2S) DULTIPLE STROKES (2U) EAD DID NOT BREAK SURFACE BY 15m (2N) EAD DID NOT BREAK SURFACE BY 15m (2N)	1H) Cir (1K) RE-SUBMERGED (1R) TURN FINISH
OT ON BACK OFF WALL (2K)	_ RE-SUBMERGED (2R)
HOULDERS PAST VERTICAL TOWARDS THE BREAM OTHER (2T):	
IREASTSTROKE START SWIM ICK: ALTERNATING (3A) BUTTERFLY (3C) IRMS: PAST HIPLINE (3E) NON-SIMULTAN TWO STROKES UNDER (3G) NOT IN SAME! ELBOWS RECOVERED OVER WATER (3I) OUCH: ONE HAND (3J) NOT SEPARATED NON-SIMULTANEOUS (3L) NO TOU OIT TOWARD THE BREAST OFF WALL (3M) CYCLE: KICK BEFORE PULL (3Q) HEAD NOT DOUBLE PULLS/KICKS (3S) UTHER (3T):	(3N) CH (3K)
REESTYLE 10 TOUCH AT TURN (4K) #	EQUENCE (5P) S STROKE
MISCELLANEOUS FALSE START (70) DECLARED FAI DID NOT FINISH (70) DELAY OF MEE DTHER (7S-2):	LSE START (7P)
JUDGE:	
(print name clearly) REFEREE:	
(print name clearly) NOTIFIED: SWIMMER	Соасн



The S&T judge always fills out the red and can fill out the green, if known. The computer operator must make sure that the green is filled out before DQ slip is given to the swimmer's coach.

REFEREE:	(print name clearly) Referee to print name here	
	(print name clearly)	
NOTIFIED:_	SWIMMER	COACH
rev. (7/19)		
	DESK/REFEREE	

Must fill out prior to signing

Must be filled out before giving to coach

The referee should make sure that coaches are notified in a timely manner

Heat Sheet DQ Example

DIT = Delay Initiating Turn Kicking No body undulation



Heat	2 of 4 Finals Sta	rts at 09:35 AM	
1	Franklin, Missy	16 SRVA-VA	1:29.70 Kethere 1:26.18 06)
(2)	Lochte, Ryan	15 WAC-VA NIT	1:26.18
3	Phelps, Michael	16 SRVA-VA	1:25.53 No
4	Ledecky, Katie	17 SRVA-VA	1:22.98 bessely
5	Dressel, Caeleb	17 SRVA-VA	1:23.79 underlie
	Soni, Rebeca	15 SRVA-VA	1:25.60
7	Coughlin, Natalie	16 BASS-VA 15 WAC-VA	1:26.89
8	Hoff, Katie	15 WAC-VA	1:33.26

Drawing of distance from wall

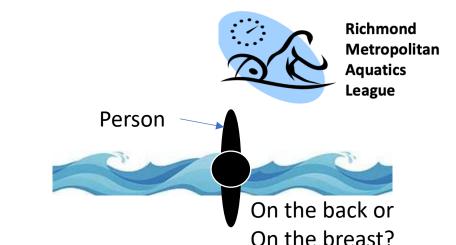
Notice lane number circled / Infraction Identified / notes to help explain the call



Definitions

- <u>Arm</u>—That part of the body that extends from the <u>shoulder to the wrist</u>
- **Body**—The torso, including the shoulders and hips
- <u>Simultaneously</u>—Occurring at the same time
- May—Permissive, not mandatory
- Shall—Mandatory

Definitions



- <u>Vertical</u>—Perpendicular to the water surface
- On the Back—Position of the body when the shoulders are at or past vertical towards the back
- On the Breast—Position of the body when the shoulders are at or past vertical towards the breast
- Propulsive—Having the power to propel
- Scissor Kick—Use of the top of the instep of one foot and the bottom of the other foot in the propulsive part of the kick



Definitions

- Touch—Contact with the end of the course
- Turn—A point where the swimmers reverse or change direction
- <u>Finish</u>—The instant that a swimmer touches the wall at the end of the prescribed distance
- Wall

 —Vertical portion of the pool, contiguous surfaces of the deck and overflow gutter, the front portion of the starting block or platform, or the touchpad at the end of the course

Think of all strokes in the following pieces



- 1. The Start
- 2. The Stroke / Arms
- 3. The Kick
- 4. The Turn
- 5. The Finish

Links to USA Swimming Videos on YouTube



How to officiate breaststroke: https://youtu.be/6ZXUEfP-Agc

How to officiate butterfly: https://youtu.be/4ajQQQnSKQ0

How to officiate backstroke: https://youtu.be/v5ljKFBIY18?t=60

How to officiate freestyle: https://youtu.be/baQJzcnG3oQ

How to officiate the Individual Medley: https://youtu.be/6w452d ZcAA





- Freestyle
- Backstroke
- Butterfly
- Breaststroke
- Individual Medley
- Relays



Please pause this video and watch...

How to officiate freestyle: https://youtu.be/baQJzcnG3oQ

Freestyle



Start

• Forward start.

Stroke/Kick

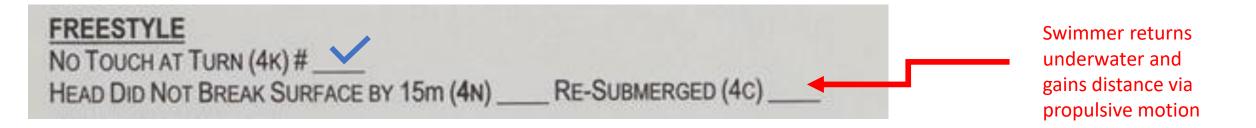
- Any style may be used.
- Must break surface throughout the race <u>except</u> swimmer may be submerged after start and each turn not more than 15 meters where head must break surface.

Turns/Finish

 Some part of swimmer must touch the wall at completion of each length or required distance.

DQ Slip--Freestyle





- Walking on/springing from bottom
- Pulling on lane lines
- Swimmer leaves the pool when they lose contact with the water = DNF
- Keep an eye out for distressed swimmers



Please pause this video and watch...

How to officiate backstroke: https://youtu.be/v5ljKFBIY18?t=60

Backstroke



Start

In water facing start end

Stroke/Kick

- Any style as long as swimmer remains on the back.
- Must break surface throughout the race <u>except</u> swimmer may be submerged after start and each turn not more than 15 meters where head must break surface.

Officiating Backstroke

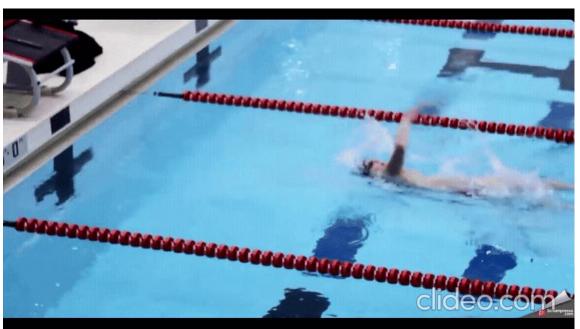
Backstroke



Turns

- During turn swimmer may go past vertical to the breast and may utilize a continuous single or continuous simultaneous double arm pull to initiate the turn.
- Some part of the swimmer must touch the wall at the completion of each length.
- Shoulders at or past vertical toward back when feet leave wall.





Backstroke

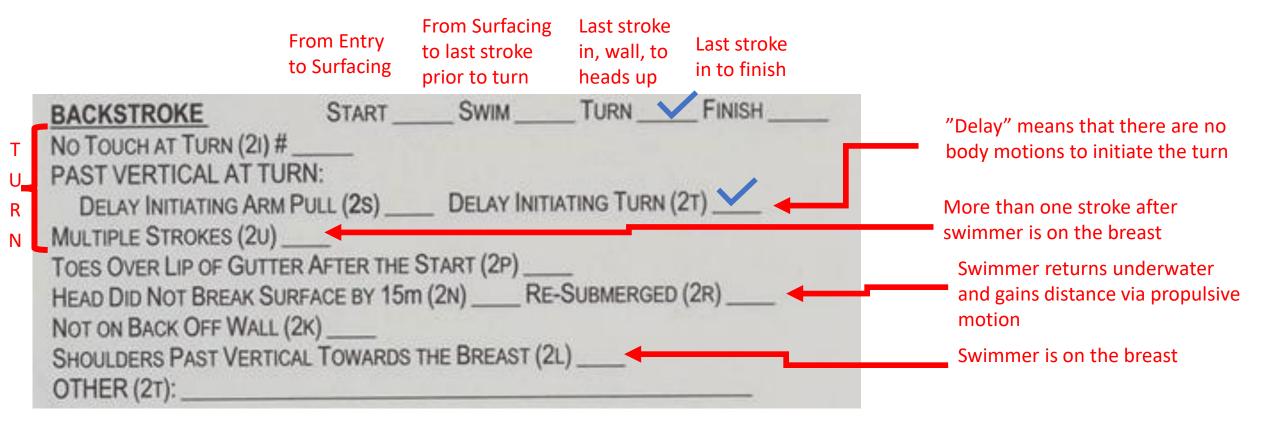


Finish

- Some part of swimmer must touch the wall while on the back.
- Swimmer can be completely submerged prior to the finish touch once head has passed the backstroke flags

DQ Slip--Backstroke





- Arm pull can be slooowww
- Wall can break the turn
- Swimmer cannot scull back if swimmer failed to touch the wall



Please pause this video and watch...

How to officiate butterfly: https://youtu.be/4ajQQQnSKQ0

Butterfly

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Start

Forward start

Stroke

- Body kept on breast.
- Multiple kicks permitted but first arm pull must bring swimmer to the surface.
- Must break surface throughout the race <u>except</u> swimmer may be submerged after start and each turn not more than 15 meters where head must break surface.
- Arms, shoulder to wrist, brought forward over water and pulled back simultaneously.



Butterfly



Kick

- Simultaneous up and down movement.
- No alternating, scissors, or breaststroke kicking movements.

Turns/Finish

- Shoulders at or past vertical toward breast when the swimmer leaves the wall.
- Touch should be made with both hands separated and simultaneous at, above, or below the water surface.

Butterfly & Breaststroke





DQ Slip--Butterfly

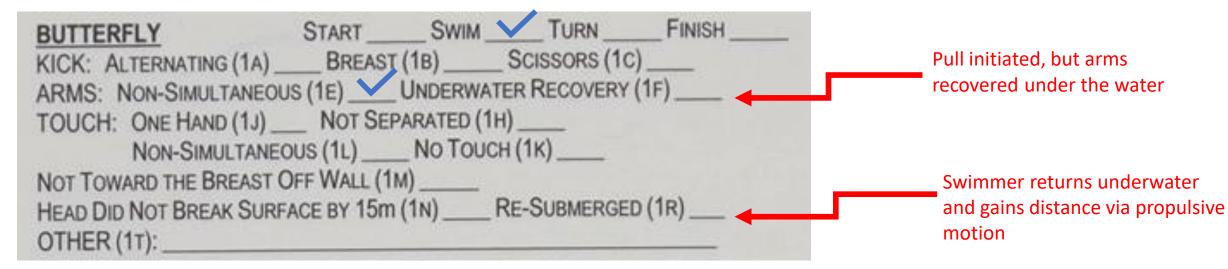


From Entry to Surfacing

From Surfacing to last stroke prior to turn

Last stroke in, wall, to heads up

Last stroke in to finish





Please pause this video and watch...

How to officiate breaststroke: https://youtu.be/6ZXUEfP-Agc

Breaststroke

Richmond Metropolitan Aquatics League

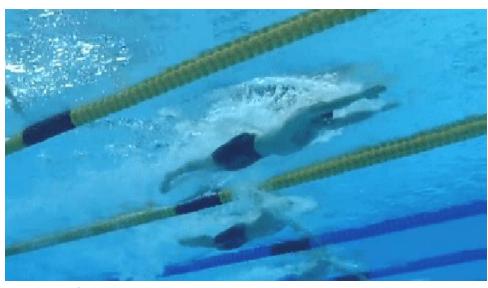
Start

Forward start.

Stroke

- Body kept on breast.
- Stroke cycle is one arm pull and one leg kick in that order.
- Simultaneous arm movement.
- After start and each turn one arm stroke may be completely back to legs. Head must break surface at widest part of second pull.
- Recovery by the hands from the breast-on, under, or over the water. Elbows under water except last stroke before turn or finish.





Courtesy of myswimpro.com

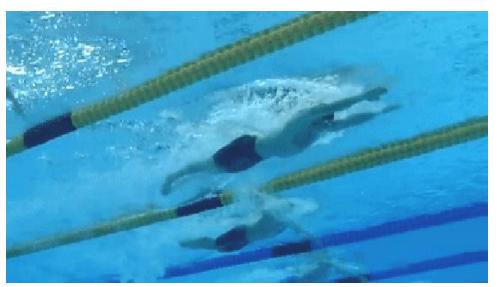
Officiating Breaststroke

Breaststroke



Kick

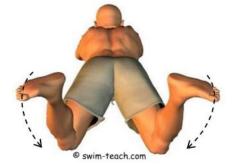
- After start and each turn, prior to the first breaststroke kick, a single butterfly kick is permitted.
- Movement of the legs shall be simultaneous.
- Feet turned out during propulsive part of kick.
- No alternating, scissors, or butterfly kick, except as stated, is allowed.



Courtesy of myswimpro.com

Turns/Finish

- Shoulders at or past vertical toward breast when feet leave wall.
- Touch shall be made with both hands separated and simultaneously.
- At the last stroke before the turn and at the finish an arm stroke not followed by a leg kick is permitted.
- Head may be submerged after the last arm pull prior to the touch, provided it breaks the surface of the water at some point during the last complete or incomplete stroke cycle preceding the touch.
- Once a touch has been made, the swimmer may turn in any manner



Butterfly & Breaststroke





DQ Slip--Breaststroke



From Surfacing Last stroke From Entry Last stroke to last stroke in, wall, to to Surfacing in to finish prior to turn heads up TURN FINISH START BREASTSTROKE Scissors (3D) BUTTERFLY (3C) KICK: ALTERNATING (3A) ARMS: PAST HIPLINE (3E) Non-SIMULTANEOUS (3F) Two Strokes Under (3G) ELBOWS RECOVERED OVER WATER (31) TOUCH: ONE HAND (3J) NOT SEPARATED (3N) Non-Simultaneous (3L) No Touch (3K) NOT TOWARD THE BREAST OFF WALL (3M) CYCLE: KICK BEFORE PULL (3Q) HEAD NOT UP (3P) DOUBLE PULLS/KICKS (3S) OTHER (3T):

At turn, some part of the body other than the hands touch, or no touch at all

Head does not break the surface during a cycle



Please pause this video and watch...

How to officiate the Individual Medley: https://youtu.be/6w452d ZcAA

Individual Medley



Start

Forward start

Stroke/Kick

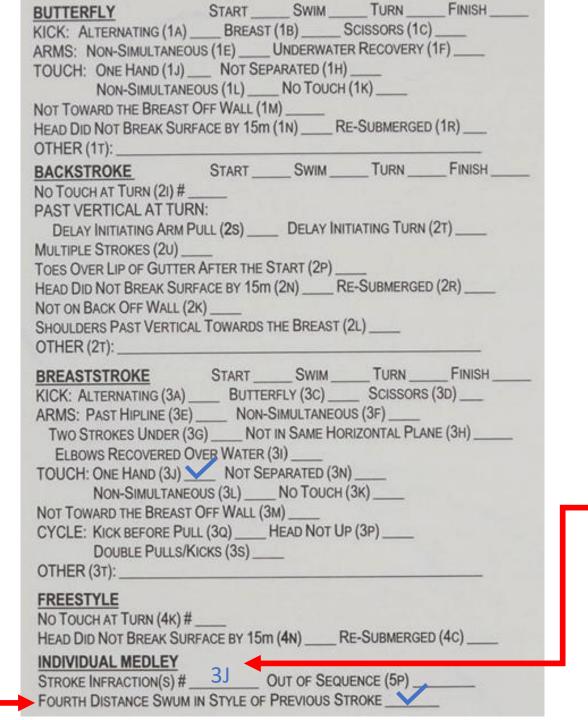
- Rules for each stroke apply.
- Must swim ¼ of event distance as prescribed in stroke, in order of Butterfly, Backstroke, Breaststroke, and Freestyle.
- May not swim in the style of the other three strokes during the freestyle leg.

Turns/Finish

- Transition turns conform to the finish rules for the stroke.
- When transitioning from the breaststroke to freestyle, the swimmer must be on the breast before any stroke or kick

DQ Slip--IM

Swimmer is swimming on the back during the freestyle leg





One Hand Touch in the breaststroke = 3J

Relays



Freestyle Relay

- Freestyle rules apply.
- Each swimmer must swim ¼ of distance.

Medley Relay

- Rules pertaining to each stroke apply.
- Each swimmer must swim ¼ of event distance as prescribed stroke, in order of Backstroke, Breaststroke, Butterfly, and Freestyle.
- May not swim in the style of the other three strokes during the freestyle leg. (must be past vertical towards the breast for kicks and pulls)

Takeoffs

- Swimmer's feet/foot must remain in contact with the starting platform until the incoming swimmer has touched the finish wall or pad.
- Toes to Touch. (toes of starting swimmer to touch of incoming)



DQ Slip--Relays

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RELAYS

STROKE INFRACTION: (61-64) # _____ SWIMMER # ____ SWIMMER # ____ STROKE ____ CHANGED ORDER (6P): SWIMMER ____ STROKE ____ OTHER (6T): _____
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Thank you

www.swimrmal.org rmalswim@gmail.com