

Timer Instructions

Before each heat:

1. The recorder should **check the name of the swimmer AND the heat** against the timer sheet. Especially the younger swimmers. However, few swimmers listen for the correct heat no matter what age!
2. If the swimmer does not show, just write NS for the time.

Start of a heat:

1. **Do NOT hit any dolphin buttons, they start automatically.** Just start the manual watch. Hitting a dolphin button before or at the start of the race will invalidate the dolphins for the whole heat, so please be very careful.
2. If you miss the start, raise your hand and the head timer will give you another watch.

During a heat:

1. If you hit a dolphin button by accident, you can hit it again to resume the timing.

End of heat:

1. Focus on the swimmer in your lane, and **stop BOTH the manual watch and the dolphin timer** when the swimmer touches the wall. *Both dolphin times should be within 0.3 seconds of each other.* If they are not, bad things will happen! Please be as exact as possible!
2. Tell your manual watch time to your recorder then reset your watch. The dolphin times are recorded electronically.

End of first half:

1. Each dolphin watch is assigned to a specific lane which is written on the top of the watch. **Only give your dolphin watch to the next timer for your lane.**
2. Please review these instructions with the second half timer - especially if they are new!

Thank you for volunteering your time!